

Open Signal provides free airtime on our three public access cable channels broadcasting across the Portland Metropolitan area. You can view these channels through your local cable provider in both standard and high definition.

Residents are encouraged to submit material. The only requirements are that your video must not be commercial or obscene. Sponsorship is allowed, we just have specific requirements on how to acknowledge a sponsor in your video.

In addition, if you use Open Signal equipment, all we require in exchange is that you broadcast what you create on our channels. We want to show your stuff!

Here are the steps to broadcast on our channels:

1. Complete a New Producer Orientation

To familiarize yourself with how things work at Open Signal, we have you watch a short introductory video.

2. Set up a web account

Everyone who wants to broadcast on our channels or use our equipment must have an account with Open Signal (community.opensignalpdx.org). Once you've completed the New Producer Orientation, you will be emailed a link to set up your account on our website, after which you can:

- Create an individual project
- Add show(s) and submit your video file(s)

You can have two projects in your account. We recommend you create a generic individual project. Then when you submit your shows you can be specific in the title and description for each particular video. Open Signal's broadcast standards can be found on our website www.opensignalpdx.org in the 'Make A Show' FAQ section.

Once you have submitted a video, we process the file and send you an email with your schedule. This process can take up to two weeks. If you have not received an email with your schedule, please contact us.

If you have any questions, please do not hesitate to ask staff for assistance. We want producers to be informed and comfortable in what they are doing. In addition, we also have instructional videos to walk you through this process. These can be found on the computer desktops in the folder labeled "Web Portal Video Instructions."